

TOT - 20 pgs
2, 4, 6, 8, 10, 12, 14, 16, 18, 20

Mind's Eye Project Codebook I

[Drawings of Visitors]

General instructions: Think of each drawing as a story or narrative "told" by the youngster about visitors who come to Jamaica from far away. Your task is to determine the primary theme expressed in each drawing using the nine categories outlined in the taxonomy below. If none of the established categories seem to apply, or if the drawing is uninterpretable or unclear, select the **other** category. Use the **other** category only when absolutely necessary.

In deciding how to categorize the primary theme of each drawing, examine both the visual representation and the student's written comments. If there is a serious discrepancy between the thematic content of the drawing and that of the text, it is usually best to code the theme expressed in the drawing. For example, if the drawing clearly shows a beach scene, but the child writes that "people come to Ocho Rios from the airport," the item should be classified **beachlife**. These kinds of discrepancies do not happen very often. It is more common to see a simple stick figure (for example) with a written comment explaining that "this man is enjoying the beautiful sights of Jamaica." [In this case, the theme being expressed would be **entertainment**. Presumably, the text elaborates upon the "story" told by the drawing, but does not contradict it.]

Select the best category, put a checkmark in the appropriate column of the coding sheet. If you feel there is a secondary theme, or if you feel "torn" between two categories, place additional check marks enclosed in parentheses (), in those columns that seem to apply. Only primary check marks (those not in parentheses) should be tallied.

A brief description of each thematic category is attached.

Mind's Eye Project Coding Taxonomy I: Visitors

<u>theme</u>	<u>description</u>
people only	drawings of people with no context or additional commentary. It is not possible to make a judgement about what the person or people are doing. There is no clear evidence of "affiliation" (see below). May be simple stick figures or quite detailed and elaborate. However, if the person is clearly engaged in an activity of some kind (for example, digging in the ground), then select other.
people, elaborated	same as above, but with additional written commentary. The student describes the visitor's nationality or elaborates upon how the visitor looks or dresses.
beachlife, sealife	clearly depicted scenes of life at the beach or recreational "sealife" scenes (small sailboats, swimming in the sea). If the drawing shows a large passenger ship on the water with no other beach-related material (umbrellas, lounge chairs, etc.), then select long distance travel, below. Use beachlife only when some of the details of life on the beach are shown (or the student writes that his visitors are "at the beach").
long distance travel	depictions of airline activities, airplanes, airports, and large sea-going passenger ships.

entertainments	all leisured, non-beach and non-sea-related recreational activities. These include such things as playing tennis, riding horseback, playing and watching sports, touring, sightseeing, eating in restaurants, swimming (in pools), entertaining friends, and even just "walking" or admiring/enjoying the beauty of Jamaica. Also includes "having fun" and "enjoying" things in general. Professional athletes and musicians should be coded other .
affiliation	people holding hands, embracing, flirting, kissing, using terms of endearment, waving, greeting each other, hugging, or shaking hands. This is a more precise category than people only and people elaborated , so select this category (rather than PO or PE) whenever above features are present. Use this code only when people are depicted in affiliative poses (touching each other). If the text simply states that two people are "dancing," select entertainment .
land travel	refers to depictions of automobiles and busses. Standing by the road waiting for a taxi probably expresses a land travel theme. However, walking along or standing by a road would usually be classified as entertainment (sightseeing) or other .
commercial activities and hotels	portrays stores, vendors, vendor-related activities and settings, hotels, buying and selling of products (including food, clothes, other items), banks, skyscrapers. Includes references to money, economic transactions and situations.
other	drawing expresses themes that do not seem to fit within <u>any</u> of the eight categories above.
nd	no data. drawing not present, or has been erased. indicate with nd on coding sheet.